

THE INDIE CHILDREN'S BOOK AUTHOR IDEA CHECKLIST

<u>Setting – time and place:</u>

<u>Characters:</u> 1. Main character(s)

2. Supporting characters

Conflict or Problem:

Resolution:

Theme:

Message:

THE INDIE CHILDREN'S BOOK AUTHOR

STRONGER VERBS THAT ARE FUN



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Using stronger verbs paints a vivid picture in your reader's mind, immersing them in the story.

Ask – beg, grill, quiz Annoy – bug, irk, rile Break – shatter, crack, splinter, crumble Breathe – huff, wheeze, puff, gasp Carry – haul, drag, heft Climb - scale, hike, scramble Close - slam, Confuse - stump, baffle, puzzle, bamboozle Cut - nick, snip, chop, dice Drink - slurp, sip, gulp Eat - devour, gobble, nibble, feast Fall – plummet, plunge, topple, tumble Fight - quibble, bicker, Fix - Patch, Mend Fly – soar, glide, flutter Get – fetch Hit – crash, bump, clobber, strike Hold – clutch, grasp, clench Hug – squeeze, cuddle Jump – leap, hop, skip Laugh – giggle, chuckle Lie - fib Look – gaze, peer, glance, stare, gawk Make a Mistake - blunder, goof



Move – wiggle, shuffle, stir, budge Pull – yank, tug, jerk Push - shove, thrust, nudge Rotate - spin, swivel, twirl Run - sprint, dash, bolt, zoom, dart Run - dribble, drizzle, trickle, gush Say - whisper, mumble, shout Scratch - scuff, scrape Shake - quiver, wobble, shiver, rattle Shine – glitter, shimmer, twinkle, gleam, flicker Sit - plops, perch, settle Sleep - snooze, slumber, doze Stop – halt, freeze Swim – glide, whirl Take – grab, snatch, snag Throw - hurl, toss, heave Touch – poke, tap, probe, jab, pat Turn – pivot, swerve, veer Walk - tiptoe, stride, amble, march, shuffle, stroll, waddle Worry - fret, stew Write - scribble, doodle, jot